



Pace of Play Guidelines

Rule 6-7. Undue Delay; Slow Play states: "The player must play without undue delay and in accordance with any pace of play guidelines that the Committee may establish. Between completion of a hole and playing from the next teeing ground, the player must not unduly delay play."

ALLOTTED TIME

Each group is allotted a defined time to complete each hole and the round at a pace in accordance with the pace of play time chart established for the event. **These times are recorded on the player's score card.** When a group falls behind, regardless of the reason, it must regain its position. Time for ball searches, rulings and walking time between holes is included in the allotted time.

DEFINITION OF "OUT OF POSITION"

A group is **Out of Position** when it completes play on a hole (replaces the flagstick) later than the time scheduled in the Pace of Play time chart for the tournament being played.

EXCEPTIONS:

When a group completes play of a hole after its maximum allowable time, it will **NOT** be considered out of position **IF** it:

- a. reaches a par-3 hole that is not open and free of play or that is open and free of play and the players in the preceding group have not all made their strokes from the teeing ground of the next hole, **or**
- b. reaches a par-4 hole and at least one player in the group makes a stroke from the teeing ground before the hole is open and free of play, **or**
- c. reaches a par-5 hole and all players in the group make their strokes from the teeing ground before the hole is open and free of play.

Note: A player or caddie is permitted at any time to inquire with the Rules Committee or Referee how their group stands with its pace. In addition, Referees have been asked by the Committee to be proactive to alert a group if it is approaching being Out of Position.

TIMING

When the Committee determines that a group or individual player will be timed, all players or specified player(s) in the group **will be notified** by a Referee.

Other than on the putting green, the timing of a player's stroke will begin when it is the player's turn to play and the player can play without interference or distraction. Time spent determining yardage and conditions including but not limited to wind will count as time taken for the next stroke.

On the putting green, the timing of a player's stroke will begin after a player has been allowed a reasonable amount of time to mark, lift, clean and replace his ball, repair ball marks and remove loose impediments on his line of putt. Time spent looking at the line from beyond the hole, to the side of and/or behind the ball will count as part of the time taken for the next stroke.

A player is permitted a maximum of **40-seconds** to play a stroke. (**Note:** This 40-second time-limit includes the first player to play from the Teeing Ground, from the Fairway and from around and on the Putting Green.)

Any player in a group being timed who exceeds the maximum allowable time to play a stroke **will be informed** as soon as practicable by the timing Referee.

A Referee will **NOT** advise a group or individual player that it or he has regained its or his proper position on the course, i.e., the group or individual player will **NOT** be told that it or he is no longer being timed. As previously noted, a player may inquire of the group's or individual's status at any time.

Note: The Committee reserves the right, at any time, to time a group when deemed necessary. Players should also be aware that the Committee may assess a "bad time" to a player in a group which is out of position if the player makes no effort to help his group get back in position. Examples of this would include a player who delays play between strokes or holes. **Further, if a player is determined by the Committee to be unreasonably slow, he may be timed individually at the Committee's discretion even if his group is not Out of Position. In such a case, the player incurs a penalty in accordance with the Pace of Play Penalties on the hole the player has a bad time.**

PACE OF PLAY PENALTIES

The following are the penalties, in sequence, for any player in a group being timed who takes more than the maximum allowable time to play a stroke as set forth in the Timing Section of this Pace of Play Policy:

Stroke Play-		Match Play-	
1 st bad timing-	Warning	1 st bad timing-	Warning
2 nd bad timing-	1 stroke	2 nd bad timing-	Loss of Hole
3 rd bad timing-	Additional 2 strokes	3 rd bad timing-	Loss of Hole
4 th bad timing-	DISQUALIFICATION	4 th bad timing-	DISQUALIFICATION

Note: If a group or individual being timed regains its or his proper position, any previous "bad times" will be carried over for the remainder of the round in the event the group or individual requires additional monitoring. Any player who has a "bad time(s)" will **NOT** be reminded of the "bad time(s)" if he or his group requires additional timing during the round.

RULINGS OR OTHER INCIDENTS

If a ruling or some other legitimate delay occurs which causes the group in question to lose its position, that group is expected to regain its position within a reasonable time.

TIME CHART(S)

Pace of Play Time Chart																				
2017 Missouri Women's Amateur Championship										Algonquin Country Club										
TOURNAMENT										Three (3) Players					COURSE					
TIME SCHEDULE IN HOURS AND MINUTES																				
Hole #	1	2	3	4	5	6	7	8	9	Turn	10	11	12	13	14	15	16	17	18	Total
Par	4	4	4	5	3	4	4	3	4		5	3	4	3	4	4	5	3	5	71
Time Allotted	0:15	0:15	0:15	0:17	0:14	0:15	0:15	0:14	0:15	0:05	0:17	0:14	0:15	0:14	0:15	0:15	0:17	0:14	0:17	4:38
Total Time Start #1 Tee	0:15	0:30	0:45	1:02	1:16	1:31	1:46	2:00	2:15	2:20	2:37	2:51	3:06	3:20	3:35	3:50	4:07	4:21	4:38	
Hole #	10	11	12	13	14	15	16	17	18	Turn	1	2	3	4	5	6	7	8	9	Total
Par	5	3	4	3	4	4	5	3	5		4	4	4	5	3	4	4	3	4	71
Time Allotted	0:17	0:14	0:15	0:14	0:15	0:15	0:17	0:14	0:17	0:05	0:15	0:15	0:15	0:17	0:14	0:15	0:15	0:14	0:15	4:38
Total Time Start #10 Tee	0:17	0:31	0:46	1:00	1:15	1:30	1:47	2:01	2:18	2:23	2:38	2:53	3:08	3:25	3:39	3:54	4:09	4:23	4:38	

Scott Hovis
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